# Cryptographic Protocol Analysis via Strand Spaces

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### **Outline of Introductory Talk**

To study the Dolev-Yao problem

- What is a cryptographic protocol?
- What is the environment in which it is used?
- Identify security goals for cryptographic protocols
- Model crypto protocols and their security goals
- Show how to use analysis method: How to
  - Discover flaws
  - Prove no flaws exist
  - Find if combining protocols creates flaws
  - How to design protocols without flaws
- Justify analysis method

#### The Problem

- What is a cryptographic protocol?
  - Short, convention-bound sequence of messages
  - Uses cryptography
  - Aims at authentication, secret key distribution, etc.
- Cryptographic protocols are often wrong
  - Active attacker can subvert goals
  - May fail even if cryptography ideal
  - Hard to predict which protocols achieve what goals
- Cryptographic protocols are important

 Central to security for communications, networks, distributed systems, e-commerce

#### The Dolev-Yao Problem

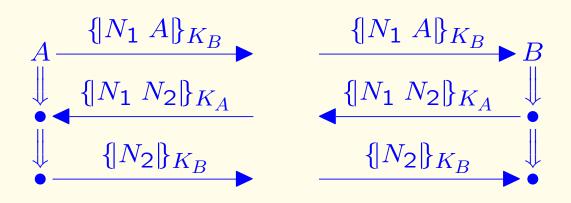
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- Given a protocol, and assuming all cryptography perfect, find
  - What secrecy properties
  - What authentication properties

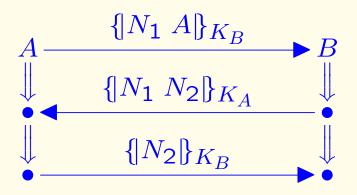
the protocol achieves

- Find counterexamples to other properties
  - Unintended services useful
- What does perfect cryptography mean?
  - No collisions
  - Need key to make encrypted value
  - Need key to recover plaintext

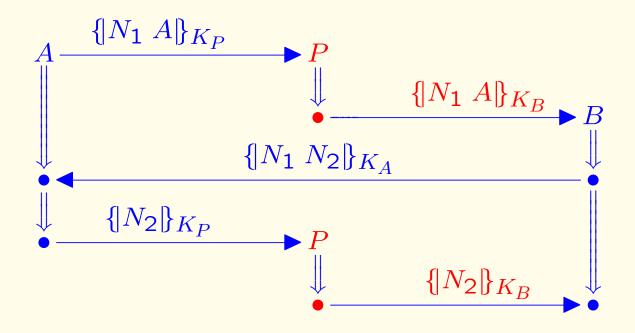
### Needham-Schroeder Protocol, 1978



### Needham-Schroeder: Intended Run



### Needham-Schroeder: Undesirable Run



Due to Gavin Lowe (1995)

### Diagnosis of a Failure

• Who was duped?

- Not A: Meant to share  $N_1$ ,  $N_2$  with P
- B: Thinks he shares  $N_1$ ,  $N_2$  only with A
  - Secrecy failed: P knows values
  - Authentication failed:
     A had no run with B
- How? A offered P a service:
  - Gave P nonce  $N_1$
  - Promised to translate  $\{ \hspace{-0.05cm} \{ \hspace{-0.05cm} | N_1, N | \hspace{-0.05cm} \}_{K_A} \text{ to } \{ \hspace{-0.05cm} | N | \hspace{-0.05cm} \}_{K_P}$
- An "unintended service"
  - Attacker needs to compute some value  $\circ N_2$  in this case
  - But legitimate party creates such a value

# History of Problem, I: Dolev-Yao, 1981

- Separated protocol problem from cryptographic correctness
  - Idealize cryptography
  - Discover attacks due to protocol structure
- Separated behavior into
  - Regular participants (assumed predictable)
  - Active penetrator
- Identified powers of penetrator
  - Controls communication
  - May exploit multiple sessions
  - May apply public keys, some private keys

Focused on secrecy goals

### History, II: Logics of Belief

- Regard messages as "utterances," protocol goals as justified beliefs
  - Problem: what utterance does a message convey?
- Inaugurated in great paper, Burrows-Abadi-Needham, 1989
- Semantical issues were subtle
  - Soundness theorems OK
  - Operational meaning of model theory tricky
  - Playground for the logically over-privileged?

### History, III: Search

- Regard protocol as state machine
  - Find sequence of events with bad outcome
  - May work backwards
     (more focused, symbolic)
     or forwards
     (faster state examination)
- Protocol search tools
  - Interrogator (mid 80s)
  - NRL Protocol Analyzer (early 90s)
     also allowed pruning via lemmas
- General-purpose model checking

- Process algebras (CSP/FDR: mid 90s)
- Hardware verification tools

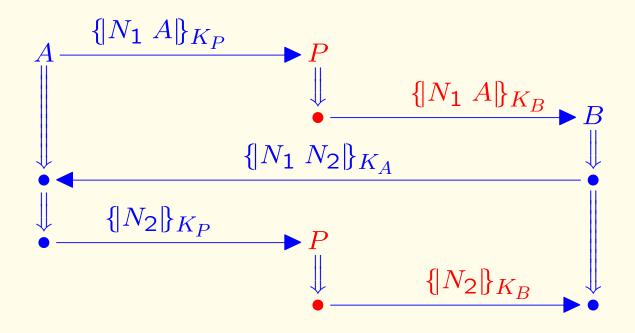
### Our Approach: A Proof Method

- History:
  - Dolev-Even-Karp (1982)
  - Woo-Lam (early 90s),Bolignano (mid 90s)
  - Schneider, Paulson: CSFW, June 97
  - Strand spaces: November 97
- Strand spaces: Simple model to express
  - Protocol behavior
  - Penetrator powers
  - Protocol goals (authentication, secrecy)
- Methods to prove protocol meets goals

- Discover exact hypotheses for goal
- Unprovable goals suggest attacks
- General theorems about classes of protocol

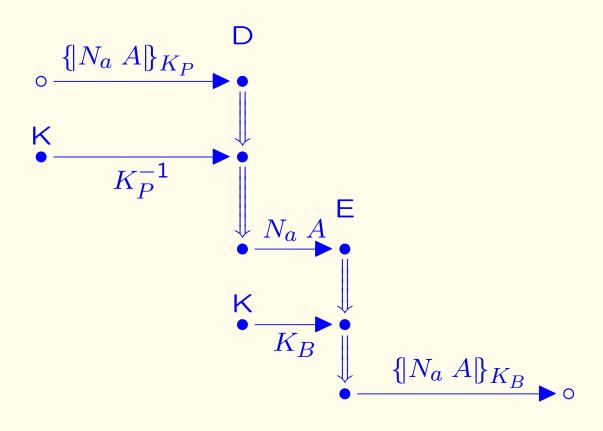
Modeling Cryptographic Protocols via Strand Spaces

### Needham-Schroeder: Undesirable Run

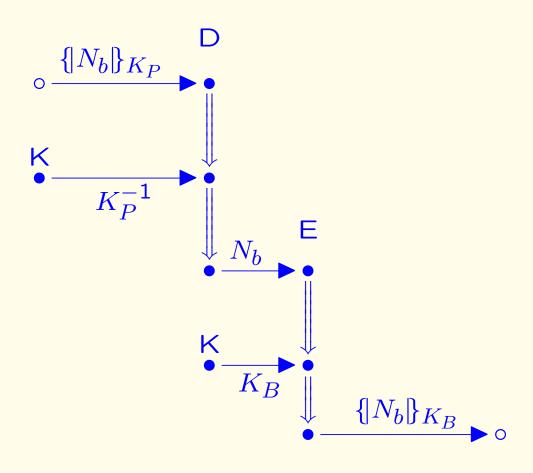


Due to Gavin Lowe (1995)

### How the Penetrator Does That, I



### How the Penetrator Does That, II



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#### **Powers of the Penetrator**

- Initiate values
  - Texts (nonces, names, etc.)
  - Keys(public, compromised, or invented)
- Construct terms
  - Concatenate given terms
  - Encrypt, given key and plaintext
- Destruct terms
  - Separate concatenated terms
  - Decrypt, given ciphertext and matching decryption key
- Represented as strands

 Sequence of send/receive events by same participant (penetrator in this case)

### **Strand Spaces**

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• Signed term: a pair (+,t) or (-,t), where t is a term (+,t) means transmission of t (-,t) means reception of t
```

•  $(\Sigma, tr)$  is a *strand space* over A whenever tr is a mapping from  $\Sigma$  to  $(\pm A)^*$ 

```
s \in \Sigma is called a strand
```

$$s \downarrow i$$
 is the  $i^{th}$  node, i.e.  $i^{th}$  step of  $s$ 

tr(s) is the trace of s, i.e. the sequence of its events

• E.g. NS responder: tr(s) might be

$$-\{N_a A\}_{K_B}, +\{N_a N_b\}_{K_A}, -\{N_b\}_{K_B}$$

First and last terms received Second term transmitted

### **Example: NS**

- Roles: Initiator, responder; Parameters:  $A, B, N_a, N_b$ 
  - All terms can be checked
  - Uses  $K_A$  to mean "The public key of A"
  - List of terms: (signs depend on role)

$$\{N_a A\}_{K_B}, \{N_a N_b\}_{K_A}, \{N_b\}_{K_B}$$

Values intended to originate uniquely:

$$N_a$$
,  $N_b$ 

• NSInit[ $A, B, N_a, N_b$ ]: set of strands with trace

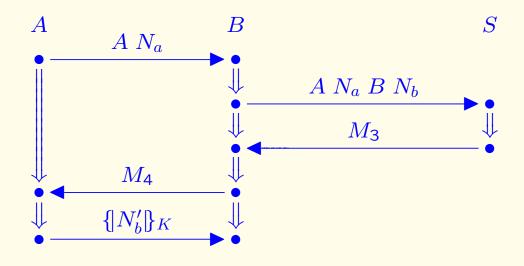
$$+\{N_a A\}_{K_B}, \quad -\{N_a N_b\}_{K_A}, \quad +\{N_b\}_{K_B}$$

•  $NSLResp[A, B, N_a, N_b]$ :

#### set of strands with trace

$$-\{N_a A\}_{K_B}, +\{N_a N_b\}_{K_A}, -\{N_b\}_{K_B}$$

### **Example: Carlsen, I**



$$M_3 = \{ |K| N_b A \}_{K_B} \{ |N_a| B K \}_{K_A}$$
$$M_4 = \{ |N_a| B K \}_{K_A} \{ |N_a| \}_K N_b'$$

### **Example: Carlsen, II**

- Roles: Initiator, responder, server; Parameters:  $A, B, N_a, N_b, K, N_b'$ 
  - B cannot check  $\{|N_a B K|\}_{K_A}$  part of  $M_3$  (parameter H)
  - Uses  $K_A$  to mean "Long term shared key of A"
- Values intended to originate uniquely:
  - Nonces  $N_a, N_b, N_b'$
  - Session key K
- Obligations of key server: Avoid session keys
  - Already used previously
  - Equal to long-term key  $K_A$
  - Known initially to penetrator

Achieved probabilistically Obligation same for all key server protocols

### **Example: Carlsen, III**

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• CInit[ $A, B, N_a, K, N_b'$ ]: set of strands with trace

$$+A N_a, -\{N_a B K\}_{K_A} \{\{N_a\}_K N_b', +\{\{N_b'\}_K\}_K\}_K$$

• CResp[ $A, B, N_a, N_b, K, N'_b, H$ ]: set of strands with trace

$$-A N_a$$
,  $+A N_a B N_b$ ,  $-\{|K N_b A|\}_{K_B} H$ ,  $+H \{|N_a|\}_K N'_b$ ,  $-\{|N'_b|\}_K$ 

• CServ[ $A, B, N_a, N_b, K$ ]: set of strands with trace

$$-A N_a B N_b$$
,  $+\{|K N_b A|\}_{K_B} \{|N_a B K|\}_{K_A}$ 

Subject to obligations on previous slide

## The Goals of Protocols

### **Strands and Security Goals**

Strand:

- One principal's experience of one run
- Strand conveys what that principal knows directly
  - He sent and received a sequence of messages
- Protocol goals concern what else has happened
  - Runs of other principals (authentication)
  - Penetrator actions (secrecy)

# NS Undesirable Run: Why is this Failure?

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A Needham-Schroeder protocol goal:

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For every B-strand (apparently with A), there is an A-strand (apparently with B), and they agree on the nonces N_1, N_2
```

• The attack shows:

There can be a B-strand apparently with A, but no A-strand apparently with B

- Authentication establishes a sound inference:
  - From B's local experience, a conclusion about A's behavior follows
- Secrecy of  $N_a$ : no strand utters it unencrypted

### **Epistemology of Protocols**

- What can a principal know directly?
  - The send/receive events on its strand
- What can a principal assume reasonably?
  - Penetrator abilities
  - Behaviors of other principals
  - Origination assumptions
- What can a principal infer?
  - Real world must contain events that caused what he saw
  - Message he received was sent by someone
  - Can sometimes infer specific other strands are present
- Bundle definition tailored to model these inferences

### **Authentication Goals: Example I**

• Consider bundle C in which B undergoes  $s_r$  with trace

$$-\{N_a A\}_{K_B}, +\{N_a N_b\}_{K_A}, -\{N_b\}_{K_B}$$

B knows that  $s_r$  is in  $\mathcal C$ 

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Responder's guarantee that initiator participated

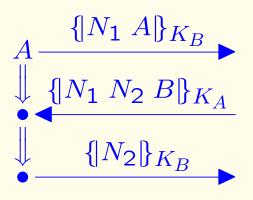
If 
$$\mathcal{C}$$
 contains  $s_r \in \mathsf{NSLResp}[A, B, N_a, N_b]$ 

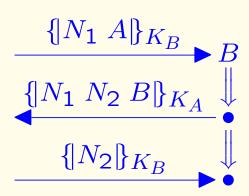
then 
$$\mathcal{C}$$
 contains some  $s_i \in \mathsf{NSLInit}[A, B, N_a, N_b]$ 

(subject to some origination assumptions)

 This goal is false; counterexample is bundle on slide 14

### **Needham-Schroeder-Lowe Protocol**





## **Summary of this Introduction**

- How crypto protocols fail
- The Dolev-Yao problem
  - Idealize crypto
  - Powerful penetrator
  - Find authentication, confidentiality properties
- Strand spaces

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- Modeling protocols
- Some definitions
- Formalizing security goals